



Course Syllabus Three-Dimensional Design: ART 160
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Faculty Name:	
Course Information:	THREE-DIMENSIONAL DESIGN: ART 160
Course Section, Term and Year:	
Course Meeting Times & Location:	

Contact:

Phone Number:	
Office Location:	
Email address:	
Enter days/time you are available to meet with students.	

Netiquette

Respect the diversity of opinions among the instructor and classmates and engage with them in a courteous, respectful, and professional manner. All posts and classroom communication must be conducted in accordance with the student code of conduct. Think before you push the Send button. Did you say just what you meant? How will the person on the other end interpret the words?

Communication:

Faculty Communication with Students:

Discuss how faculty will contact students.

Student Communication with Faculty:

Discuss how students will contact faculty when they have questions or concerns.

Course Description:

ART 160 Three-Dimensional Design

4-0-3

An introduction to the elements and principles of three-dimensional design, as they relate to art, architecture, and product design. Form, space, balance, proportion, texture, color, and function will be

explored through a series of creative visual problems, for which aesthetic solutions will be sought. The course will also focus on the evaluation and analysis of a designed form.

Course Learning Outcomes:

Students will:

- Learn the technical skills necessary to produce three-dimensional design using established art techniques such as:
 - Hand tool and fastener techniques for fabrication utilizing various materials.
 - Hand power tool techniques for fabrication.
 - Shop equipment techniques for fabrication.
- Learn and utilize vocabulary that describes established terms and concepts associated with visual art.
- Research and present their findings on design history.
- Identify and utilize established elements and principles of visual design.
- Possess the knowledge to formulate and defend artistic judgment.

General Education Learning Outcomes:

N/A

Program Learning Outcomes:

Students will:

- Demonstrate functional levels of technical art skills in a variety of media as well as skills necessary for professional presentation.
- Possess and utilize vocabulary which describes established concepts and terms associated with the visual fine arts.
- Recognize and interpret major works of art from a diverse global perspective from prehistory to the present.
- Demonstrate a working knowledge of the elements and principles of design in pictorial composition.
- Articulate and critically respond to both familiar and unfamiliar works of art, as well as formulate and defend value judgments about art.

Course Resources:

Textbook:	Enter title, edition, author, ISBN for required text.
Materials:	Enter all additional required materials and tools needed to complete course here.
Access:	List access codes needed for websites or other software. .

Course Policies:

Click here to describe how students will participate in your class. Include policies regarding missed exams, makeup exams, extra credit assignments, late assignments, missed assignments, etc.

Course Delivery:

Course Content:

Lecture Format:

Student Expectations specific to this course:

Course Outline and Schedule

Grading Method:

Click here to enter a clear explanation of how students will be evaluated, including a description of course assessments and a statement of the assessment process and measurements. Include weight/percentages for quizzes, exams, papers, projects, homework, attendance, participation, etc.

Grading Scale:

Letter	Grade Range
A	Enter range for A.
A-	Enter range for A-.
B+	Enter range for B+
B	Enter range for B.
B-	Enter range for B-
C+	Enter range for C+.
C	Enter range for C.
D	Enter range for D.
F	Enter range for F.

Earn an FMCC Micro-credential Badge:

Check this link to see if this course meets a requirement for an FM Micro-credential Badge:

<https://www.credly.com/organizations/fulton-montgomery-community-college/badges>